



Nai-Hwa (Annie), Chiang

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Objective

Full-time or internship position as user experience designer and researcher that embraces user-centered design methodologies.

Education

DePaul University, IL MS of HCI 2011
HCI research, interaction design, usability engineering, data analysis, HTML, user-centered web design, usability testing.

Institute of Design- Illinois Institute of Technology, IL Master of Design 2009
Focused and practiced design methodologies in the areas of design planning and research through different academic or collaboration projects.

Chang Gung University, Taiwan Bachelor of Design 2006
Focused on human-centered product design welfare design and research, design methods, visual communication design, project planning, color planning, design psychology.

Skills

Operation Systems: Windows, Macintosh

Software: Pro E, Cinema 4D, Photoshop, Illustrator, InDesign, Fireworks, Microsoft Office, SPSS, OmniGraffle, Axture, Flash+Firework, Keynote, HTML/CSS.

Product design model making: Silica gel, Wooden Model, Spraying, PU models.

Award

YODEX, Taiwan Int'l Young Designers' Exhibition, Taipei World Trade Center
Graduation project "Bushes" and "Meet By Chances."

Asus Award 2006, Second Prize
Graduation Project, "Bushes."

Work Experience

Design research & interaction design intern

Sano Research, Chicago, IL (2010/08~2010/11, 2011/01~present)

My responsibility was to study and create the in-car interaction with the design team at Sano Research through user research, concept development, prototypes and user testing sessions; then finalized the flows of the interface and interaction that will be applied to Panasonic's future cockpit design for the US market.

Strategy design & research intern

GRANDFamilies Chicago, Chicago, IL (2009/07~2009/08)

We conducted interview sessions with volunteers, and board member in order to understand the current situation of this non-profit organization, then came up with new strategic plan and a web site mock-up for the future operation of GRANDFamilies.

Product research intern

Mustek System, Inc., Taiwan (2004/07~2004/08)

Focused on portable DVD design applying design methods, data research/ analysis, concept development, 2D modeling, final presentation and evaluation report.

Part-time teaching assistant

Chang Gung University, Taiwan (2003/10~2007/06)

Focused on communication design, exhibition design, design research, material research.

Academic Projects

Please visit [my website](#) to view the academic projects I have worked on.